





ALPEREN KALE

COMPUTER ENGINEERING STUDENT

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 alperenkale.com

EDUCATION

**Kütahya Dumlupınar
Üniversitesi**
Computer Engineering

SKILLS

- Software Development
- Unity
- Flutter
- Firebase
- HTML & CSS
- C#
- GitHub
- Algorithm
- Problem Solving
- Project Management

LANGUAGES

- Turkish
- English *B1*

ABOUT ME

I am a 4th-year Computer Engineering student with a strong interest in the software field. I am continuously improving my skills in programming languages and algorithm design. I have mastered the Unity game engine and participated in a project developing an application with Flutter. I am a disciplined and responsible individual who works well in a team. My goal is to participate in various projects, gain experience through them, and continue my research with great dedication to uncover my potential. In pursuit of this goal, I strive to stay updated with current technologies and continuously renew myself.

CERTIFICATES

GAME DEVELOPMENT WITH UNITY

Google Game and Application Academy

- In this 7-month training, I received Game Development with Unity and Technology Entrepreneurship trainings.

<https://verified.sertifier.com/en/verify/59914859384616>

PROJECT MANAGEMENT

Google

- In addition to my Unity training, I received Project Management training.

<https://coursera.org/share/3b32ab95913a15602f83cb93496c4642>

PROJECTS

ZipShip!

I developed a hyper-casual mobile game on my own using Unity.

https://play.google.com/store/apps/details?id=com.gover.zipship&pcampaignid=web_share

Musicry

I handled the front-end development of Musicry, an app built with Flutter.

<https://apps.apple.com/tr/app/musicry-ai-song-generator/id6636497041?l>

 <https://github.com/kalenes>

 www.linkedin.com/in/alperen-enes-kale